



2022 GUEST ASSISTANCE GUIDE

Welcome to Cedar Point!

We are glad you are here! At Cedar Point we are proud to have earned one of the best safety records in the industry. We are committed to providing our Guests with a safe environment and we want our Guests to have a safe and enjoyable day. We are continually striving to improve our facilities. If you have a suggestion for an improvement or have questions not answered in this brochure, please stop at Guest Services.

Many amusement park rides incorporate safety systems designed by the manufacturer to accommodate people of average physical stature and body proportion. These safety systems may place restrictions on the ability of an individual to safely experience the ride. Guests of larger or smaller size, Guests who have a history of heart, back or neck trouble, pregnant Guests, people who have had recent surgery, or people with casts, braces, restrictive devices or disabilities may not be safely accommodated by these systems. For example, height requirements are based on the size needed for the safety restraints to function properly and the level of maturity usually associated with a certain height.






Cedar Point's Ride Admission Policy has been developed in consultation with a safety and accessibility specialist, based on the recommendations of the manufacturer, our past experience and our evaluation of each ride using our knowledge of the ride in both normal and emergency operating conditions. Our prime consideration is the ability of each person to endure the dynamics of a ride without risk of injury to that person or other Riders.

If you feel that you or a member of your party may be affected by this policy, you are encouraged to visit Guest Services or Frontier Town Guest Services to obtain a list of rides you can safely ride. Your Rider Access Form will provide information for our ride operators to help accommodate you.

CEDAR POINT RIDE RATING SYSTEM

A Ride Rating Program has been designed which provides a scale for rating the thrill factor of each ride. The intent is to provide a scale to guide park Guests in determining which attractions to ride based on their own experience level, physical condition, and abilities.

Each ride/attraction is placed into one of five categories

| CATEGORY | DESCRIPTION |
|--------------------------------|--|
| Low Thrill Rides |  Rides that are generally calm and gentle in nature. |
| Mild Thrill Rides |  Rides that generally have low speeds with gentle motion and braking. Rides have smooth transitions with some changes in elevation and speed. |
| Moderate Thrill Rides |  Rides that generally have low to medium speeds and/or heights with moderate motion and braking. Riders may encounter unexpected changes in direction and/or speed during portions of the ride. |
| High Thrill Rides |  Rides that generally have medium to high speeds and/or heights with moderate to rapid braking. Riders may encounter unexpected changes in speed, direction and/or elevation. |
| Aggressive Thrill Rides |  Rides that generally have one or more of the following: high speeds and/or heights, aggressive and unexpected forces, and rapid directional or elevation change. Riders will encounter many unexpected rapid changes in speed, direction and/or elevation. |

KEY TO SYMBOLS

These symbols, along with the ride ratings, are used to define our rides on the following pages.

| | |
|--|---|
|  | Ambulatory |
|  | Accommodates wheelchair |
|  | Transferable |
|  | Must be accompanied by supervising companion of proper height to ride |
|  | Must be accompanied by a child to ride/participate |
|  | Must be at least this height to ride |
|  | Maximum speed of ride |
|  | Cannot be any taller than this to ride/participate |
|  | Maximum height of ride |
|  | Prohibited for Guests with back trouble |
|  | Prohibited for Guests with heart trouble or high blood pressure |
|  | Prohibited for Guests with neck trouble |
|  | Prohibited for pregnant Guests |
|  | Prohibited for Guests who have had recent surgery |

PLEASE RIDE SAFELY

Under the Ohio Revised Code Section 993.08 Riders must obey all warnings and directions regarding amusement park rides and behave in a manner that will not cause or contribute to injury to themselves or others. Failure to comply is a misdemeanor.

While all amusement attractions have associated risks, certain individuals are at increased risk for injury from these attractions. Carefully evaluate each attraction to determine if you or members of your party can safely participate. We reserve the right to deny access to a ride to anyone who we feel may not be able to safely experience the ride or may be a hazard to other Riders.

A Rider Safety Guide sign is posted at every ride entrance and alternate access entrance. These signs provide height requirements, health restrictions, ride ratings, ride accessibility, and special instructions regarding the ride. Please review these signs prior to accessing the ride and ensure to follow all instructions provided.

In general, all Riders should be in good health and free from any conditions known or unknown that might be aggravated by riding. If you have any doubt about your ability to safely experience a ride, we urge you to consult with our staff at Guest Services or Frontier Town Guest Services. Remember, if you suspect your health could be at risk for any reason, or you could aggravate a pre-existing condition of any kind, **DO NOT RIDE.**

Generally, Guests must have the ability to brace themselves upright in the seat and support their head and neck during the ride movements. Riders using wheelchairs will have to transfer from their wheelchair to the ride unit by themselves or assisted by a member of their party in order to be able to ride. You should plan your visit with someone who can physically help you when necessary.

As a Rider, you are responsible for your own safety. Please read this guide and all instructional signage before riding. Listen to and follow all operator instructions. Any person who intentionally removes a safety restraint, violates a park safety policy, or appears to be under the influence of alcohol or chemical intoxicants will be removed from the park without refund. **FOR YOUR SAFETY, DO NOT ENTER AN UNAUTHORIZED AREA FOR ANY REASON.** You may be seriously injured if you enter an unauthorized area.

Before riding, please note all safety warnings for each ride. In general:

- Face forward and remain seated in an upright position with your back and shoulders against the seat back and hold on until the ride comes to a complete stop.
- All passenger restraint systems, including lap bars, shoulder harnesses, and seatbelts, must be positioned, fastened, and tightened at all times.
- Due to the nature of our rides, backpacks, purses, electronics, stuffed animals, jewelry and other loose items are not permitted on most rides. Glasses must be secured. Smaller items may be secured in cargo pockets, waist packs, left in a locker or with a non-Rider. Cedar Point is not responsible for lost or stolen items. You are responsible for your personal property.
- No picture taking, cell phone or electronic usage while riding.
- Keep all parts of your body inside the ride unit at all times.
- Shirt, shoes, and shorts/pants are required on most amusement park rides.
- Finish food and drink before boarding.
- Smoking, including e-cigarettes, is not permitted in Cedar Point.

ALTERNATE ACCESS ENTRANCES & ATTRACTION BOARDING PASSES

Cedar Point's Ride Admission Policy and Alternate Access Entrances are designed to help you safely experience our facilities and provide equal access to all Guests.

The safety of Guests and Associates is our #1 priority at Cedar Point. Safety is a shared partnership between the park and our Guests. Not everyone can safely enjoy every ride. Guests are asked to review and carefully consider the ride restrictions using good judgment. However, we reserve the right to make the final decision regarding the eligibility of a Rider based on a person's size, weight, willingness to ride, or other limitations. Please refer to your individual Rider Access Form for rides that will safely accommodate you.

If you require the use of an Alternate Access Entrance, please visit Guest Services or Frontier Town Guest Services to obtain a Rider Access Form and Boarding Pass. Alternate Access Entrances are intended to accommodate Guests with mobility restrictions or cognitive impairments and not to bypass others waiting in line. This service is available for a Guest with restricted mobility or cognitive impairments and up to three companions.

To provide equal access for all Guests, we have developed a Boarding Pass Program which allows Guests with mobility restrictions or cognitive impairments to access attractions at specified times via the Alternate Access Entrance (usually the ride's exit) in order to avoid crowds and waiting in the regular lines.

Guests who are in possession of a Boarding Pass will be immediately entitled to arrive at the eligible ride of their choice any time after receipt of the Boarding Pass. When the Guest arrives at the Alternate Access Entrance of the ride, the Guest will receive the next ride time (an actual time) based on the wait time of the attraction on which the Guest has selected to participate first. The Guest will be welcomed to participate, and then will then be required to wait until the time indicated on the Boarding Pass before being permitted to participate on the next attraction of choice. When that time arrives, the Guest should use the Alternate Access Entrance and show the pass to the ride Associate, who will assist the Guest and their group with participating as well as issuing their next time based on that attraction's wait time. The process will continue throughout the day. Guests may then choose to rest comfortably away from the queue area until their boarding time. Guests are not permitted to ride other rides while waiting out of fairness for other Guests. Any alteration of the information contained on the pass or abuse of this program will result in the pass' revocation.

Information on where Guests access the ride is posted on each Rider Safety Guide Sign. All Guests, regardless of point of access, are required to meet all riding requirements for the ride, including height and medical restrictions in order to ride/participate.

For a complete listing of guidelines when using the Alternate Access entrances, please download our Guest Assistance Guide.

Here's How It Works

- The Guest with a mobility impairment or cognitive impairments should visit Guest Services or Frontier Town Guest Services upon their arrival at the park to express their inability to wait in the regular line. Some questions are asked to ensure that the Rider has the required physical criteria in order to safely experience rides, and a Boarding Pass is issued for the Guest in question and up to 3 riding companions.
- In addition to a Boarding Pass, the Guest with a mobility impairment or cognitive impairments will receive a "Rider Access Form" that lists the rides that the Guest with a disability can safely enjoy.
- The Guest may proceed to the eligible ride of their choice after receipt of the Boarding Pass.

- When the Guest arrives at the Alternate Access Entrance of the ride, the Associate will issue the Guest's next ride time (an actual time) based on the wait time of the ride the Guest has selected first. The Guest will be welcomed to ride, and then will be required to wait until the time indicated on the Boarding Pass before being permitted to participate on the next ride of choice. When that time arrives, the Guest should use the Alternate Access Entrance and show the pass to the Associate, who will assist the Guest and their group with participating as well as issuing their next time based on that ride's wait time. The process will continue throughout the day.
- The Guest listed on the Boarding Pass must be present as a Rider when a Boarding Pass is being utilized.
- Guests may not accumulate more than one boarding time at a time.
- Boarding Passes are required for Halloween Mazes if the maze has a line.

ADDITIONAL INFORMATION & SERVICES

Our goal is to make Cedar Point as enjoyable and barrier-free as practical. Listed below are some of the services we offer. Please feel free to suggest areas in which we might improve in the future.



Assistive Listening Devices

Assistive listening systems utilize a lightweight wireless device that receives a signal from transmitters at certain locations in order to amplify sound. These are recommended for Guests with mild to moderate hearing loss.

To use the system, obtain a receiver at Guest Services. This system is located in the following Live Entertainment venues: Camp Snoopy™ Theatre, Jack Aldrich Theatre, Red Garter Saloon and Lusty Lil's Palace Theatre.



Braille & Large Print Guides

Print versions of the Park Guide and Guest Assistance Guide are available at Guest Services. Braille and large print versions are also available. There are a limited number of print guides which are obtainable on a first-come, first-served basis.



Campground & Hotel Shuttle Buses

A courtesy shuttle is available for transportation to and from park entrances, hotels, and Cedar Point restaurants. Available to Resort Guests only. Phones to call a Courtesy Shuttle are located at each stop.

Courtesy Shuttle locations:

- Hotel Breakers: Front Entrance
- Lighthouse Point: Bench adjacent to the Registration Office, Bench near the Pool, restrooms located near east end.
- Marina: Right of the Marina Building & Famous Dave's
- Bay Harbor: Request a shuttle at the hostess stand
- Cedar Point Shores: Right of the main entrance
- Main Gate: At front of Season Pass Center



Family Care Center

Family Care Centers for parents to feed young children are located in our First Aid Stations.



First Aid

Our two First Aid Stations located behind PEANUTS™ @ The Point and in Frontier Town are staffed from park open to park close. Medical equipment storage and refrigeration for Guests with medication is offered at First Aid. Emergency medical care is available for overnight Guests.



Interpretive Services

If requested at least one week in advance, Cedar Point will provide American Sign Language Interpretation at live show venues. To arrange for sign language interpreting services, please submit questions via the internet at cedarpoint.com/accessibility. Live Show scripts or score sheets are available at each show venue upon request and must be returned at the end of the show.



Parking for Guests with Disabilities

Guests requiring handicap parking spaces should turn on hazard lights and ask a traffic director for the exact location. Permits are required to use these spaces.



Quiet Room

Cedar Point offers a Quiet Room located at Frontier Town First Aid, for family members or caregivers to take a break and reduce sensory stimulation. Additionally there are sensory features provided for Guest use.



Restrooms

Private restroom facilities for Guests needing the assistance of another Guest are available at Main First Aid, Camp Snoopy™, Lakeside Pavilion, Frontier Town First Aid, Matterhorn, and The Barnyard restroom on the Frontier Trail. Wheelchair accessible stalls are located at all restrooms.



Service Animals

Service animals are welcome at Cedar Point.

A service animal is defined as a dog or miniature pony that has been individually trained to perform tasks for a person with disabilities. Service animals must be controlled with a restraining device and must display appropriate behavior at all times while on our property. There is a limit of one service animal per Guest. A relief area is located across from Camp Snoopy™ on the Gemini Midway.

Due to the nature of most rides, service animals must remain with a non-riding member of your party. We are not permitted to take control of your service animal. Service animals may be taken on the Cedar Point & Lake Erie Railroad, 4x4's, Cadillac Cars, Camp Bus, Crystal Rock Rafts, Giant Wheel, Kiddy Kingdom Carousel, Midway Carousel, PEANUTS™ Road Rally, Sky Ride, Snake River Expedition, Snoopy's™ Deep Sea Divers, and Snoopy's™ Express Railroad. Service animals are not permitted in water attractions, wet decks, wading pools or lazy rivers. Guests may take advantage of our Rider Swap policy for staying with the service animal. Visit Guest Services or Frontier Town Guest Services for more information.



Special Dietary Needs

Although outside food and beverages are not allowed in the park, individuals who have special diets or need items due to a medical condition may bring small coolers to accommodate such needs. Please visit Guest Services for more information.



Wheelchair, Stroller, & ECV Rental

A limited supply of wheelchairs, electric convenience vehicles (ECV), and strollers are available for rent at the Rental Center located on the right just inside the main gate and at Joe Cool's Corner Store (wheelchairs only) near the Magnum XL-200 Gate. Online reservations are available for wheelchair/ECV rentals in advance of your visit. Reservations can be made by going to www.cedarpoint.com and visit the rentals page under the Tickets tab. Rentals are available at the park while supplies last. For those Guests who choose to use a battery-powered vehicle or wheelchair, we require a safe speed be maintained while traveling in the park.

Wheelchairs, ECV's, and strollers may not be taken out of the park gates or to the parking lot. However, a park Associate will be happy to provide any assistance you may need at that time. A wristband must be acquired at the Rental Center to be able to take the wheelchair and/or stroller out of the entrance gates to one of our resorts. For any Guest using a personal Segway, please stop by Guest Services prior to entering the park. Manual wheelchairs are available at ride locations with Wheelchair Lifts if weight exceeds the max capacity of 750 lb.

DEFINITIONS

Every ride entrance lists height requirements and special instructions regarding the ride. Cedar Point uses the following terms:



Ability to hold on or brace: Ability to use one's arms to maintain a grasp on an assist bar and support one's body during normal and emergency procedures on a ride and to use one's legs to brace to maintain a seated position during the forces of the ride.



Hand-held Infant: A hand-held infant is a child who is unable to walk to the ride unit independently or maintain independent seated postural control.

A hand-held infant will only be able to ride the following rides as long as the infant has a supervising companion: Kiddy Kingdom Carousel (in a chariot), Midway Carousel (in a chariot), Cedar Point & Lake Erie Railroad (center of the bench), Sky Ride, Snake River Expedition, Lakeside Landing (pool only), Lemmy's Lagoon, Cedar Creek, Waterin' Hole, Breakwater Bay (water depth may be restricted), Marina Pool, Hotel Breakers Indoor Pool (Towers), Hotel Breakers East Outdoor Pool, Hotel Breakers Outdoor Kiddie Pool and Lighthouse Point Resort Pool.



Supervising Companion: Many of our rides have height requirements that allow a Guest under that requirement to ride with a supervising companion. A Supervising Companion is someone who meets all the requirements to ride the ride themselves, is 14 years of age or older and demonstrates appropriate observed behavior. Supervising Companions are responsible for ensuring that the Guest remains seated properly where applicable and follows all rules and regulations. The supervising companion must be seated in the same seat (row) as the Guest who needs accompaniment and can accompany the number of Riders for which the seat is designed. For example, if a seat is designed for three people, the supervising companion can accompany two Riders. An exception to this is at Peanuts™ Road Rally where the supervising companion does not have to be in the same row.

EVACUATIONS

Evacuations may be required due to a mechanical problem, weather conditions, or a power interruption. If an evacuation is required, Guests may need to maneuver across catwalks, from the highest point of the ride, and down steeply inclined catwalks or steps. Ride units may also stop at the top of a lift or on the ride course due to mechanical reasons. Certain evacuations may require Guests to use additional safety equipment during the process.

If an evacuation from a ride/attraction is required, for safety reasons, we may evacuate ambulatory Guests prior to evacuating those Guests using wheelchairs. If so, you accept any risk due to delayed evacuation if we need to physically lift or lower you. If your wheelchair can be safely accommodated on a ride, you are responsible for it being able to withstand the movement of the ride.

GUESTS OF LARGER SIZE

All restraint systems, including lap bars, shoulder harnesses, and seatbelts must be positioned and fastened properly to allow Guests to ride. Due to restraint system requirements, Guests of larger size (in terms of height, weight, and/or proportions) may not be accommodated on some of our rides.

Our larger Guests may experience difficulty on: Blue Streak, Corkscrew, GateKeeper, Lake Erie Eagles, Maverick, maXair, Millennium Force, Mine Ride, Pipe Scream, Power Tower, Raptor, Rougarou, Skyhawk, SlingShot, Steel Vengeance, Wave Swinger, and Valravn.

Maximum and minimum recommended weight limits can be found under the individual rides in this guide and on the Rider Safety Guide Signs at the entrance to rides with restrictions.

If you are concerned whether or not you can be accommodated safely on a ride, you may enter the ride via the exit to ensure the restraints function properly prior to waiting in line. The rest of your party may wait for you outside the exit.

Test seats are located at the ride entrance of: GateKeeper, Maverick, maXair, Millennium Force, Raptor, Rougarou, Skyhawk, Steel Vengeance, and Valravn.

The manufacturer requires a maximum Rider height on the following rides: GateKeeper, Maverick, Millennium Force, Rougarou, SlingShot, and Super Himalaya.

GUESTS USING WHEELCHAIRS

Wheelchairs and ECV's cannot be accommodated on most rides and attractions, with the exception of Cedar Point & Lake Erie Railroad and Snake River Expedition where two wheelchairs can be accommodated. Please refer to the individual ride and attraction descriptions in the back of this brochure for more specific information.

On most rides where Guests in wheelchairs can be accommodated, Guests will need to leave their wheelchairs to be seated. In most cases, a wheelchair may be left in a designated position on or near the ride platform or walkway near the ride. Almost every ride is wheelchair accessible.

A wheelchair lift is available at Corkscrew, GateKeeper, Gemini, Iron Dragon, Wilderness Run, Magnum XL-200, Mine Ride, Pipe Scream, Raptor, Rougarou, and Steel Vengeance to transport a Guest in a wheelchair to our 2nd story ride platform. Please use the phone at base of lift to request service. A standard elevator is available for self service at Maverick and Valravn. Manual wheelchair available at all locations with a wheelchair lift if weight exceeds the maximum posted capacity. If an ECV has attachments to the vehicle which could impede with the operation of a lift or with safe lift ingress and egress, please transfer to manual wheelchair. Applicable attachments would include canopies, antennae, umbrellas, awnings, etc. Please ask an Associate at each location for assistance.

If in doubt about your ability to safely experience a ride, we urge you to consult with our staff at Guest Services or Frontier Town Guest Services. Cedar Point personnel are not trained in transferring Guests from wheelchairs to ride units and are not permitted to do so. You should plan your visit with someone who can physically help you when necessary.

Guests may re-charge their wheelchair battery at Guest Services.

HEALTH RESTRICTIONS



Each ride is evaluated against 5 primary health restrictions. These restrictions are:

- Back Trouble
- Heart Trouble/High Blood Pressure
- Neck Trouble
- Pregnancy
- Recent Surgery

If you are in doubt about your ability to safely experience a ride or would like more Rider information, please stop by Guest Services or Frontier Town Guest Services or review the Safety Guides posted at each ride entrance.

HEIGHT REQUIREMENTS

Height requirements and specific instructions are posted at the entrance to each attraction. Guests may be “officially” measured at Guest Services, Lost Persons, or Frontier Town Guest Services. The measured Guest will be given a wristband to indicate their height range. Wristbands are not required to ride. They are intended to make your wait in line shorter by streamlining the Rider height measurement process.

For the safety of Guests, a standard play shoe which does not contribute excessively to the Guest's height is required. For example, a Guest is not permitted to wear platform shoes to help meet a height requirement. Cedar Point reserves the right to ask that shoes be removed to ensure that a Guest's height is not being artificially enhanced or manipulated.

LOOSE ARTICLES

Most rides cannot accommodate loose articles including cell phones, hats, cameras, purses, backpacks, basketballs, umbrellas, beverage containers, electronic devices, etc. Items must be safely secured in cargo pockets, a waist pack, in a bin on the ride platform, left in a locker, or with a non-Rider. Cedar Point is not responsible for lost, stolen, or damaged items. Failure to comply may result in ejection from the park.

Extra or bulky clothing, backpacks, and anything else that could potentially be between the Rider and the restraint will not be allowed. The restraint mechanism must be secured snug against the Rider's body.

GateKeeper, Magnum XL-200, Millennium Force, Rougarou, and Valravn: loose items that are not able to be stored in waist packs or cargo pockets are not permitted in line and must be stored in a locker or with a non-Rider.

At Steel Vengeance metal detectors are in use. All loose items must be stored in a locker or left with a non-Rider prior to riding.

For safety reasons, cell phone usage, taking pictures and filming on rides are prohibited. Failure to comply may result in ejection from the park.

Glasses must be secured on all rides.

On GateKeeper, Maverick, maXair, Power Tower, Professor Delbert's Frontier Fling, Skyhawk, SlingShot, Steel Vengeance, and Valravn, glasses must be secured by an athletic strap or they cannot be worn on the ride.

Hearing devices and other electronic devices may be damaged by water at water rides and attractions. Please take necessary precautions to protect hearing devices on all rides.

LOST AND FOUND

All items found at Cedar Point are turned in to our Lost and Found Department at our main gate. If you lose an item on a ride, we will search for the article as soon as possible. In order to keep the ride in operation an immediate search may not be possible.

To report a Lost Item: On your Mobile Device and By Computer: Visit www.cedarpoint.com and select "Lost and Found" under "Help". You may also report items using our Guest courtesy computers in Guest Services and the Season Pass Center. You will receive an email confirmation once your Lost Item Report has been submitted. Once we have located your item, we will contact you by email to arrange its return.

FOR YOUR SAFETY, DO NOT ENTER UNAUTHORIZED AREAS TO RETRIEVE LOST ARTICLES. You may be seriously injured if you enter an unauthorized area.

MAGNETIC FIELDS ON RIDES

Magnetics are used at the following attractions: GateKeeper, Maverick, Millennium Force, Rougarou, Snake River Falls, Steel Vengeance, and Valravn. Guests with medical devices sensitive to magnetic fields (pacemakers, hearing aids, etc.), should consider these factors when deciding to ride.

OXYGEN TANKS

Due to the dynamic nature of rides, Portable Oxygen Tanks are only permitted on the following rides: CP & LE Railroad, Dune Buggies, Giant Wheel, Helicopters, Kiddy Kingdom Carousel, Midway Carousel, Mustangs, Police Cars, Sky Fighters, Sky Ride, Snoopy's Express Railroad, Snake River Expedition, and Space Age. The tank must fit safely in the ride unit and not interfere with the ride restraint system.

Many rides can accommodate smaller Personal Oxygen Equipment. Personal Oxygen Equipment that can be secured around the waist, or with a strap that can be worn over the shoulder of one arm and under the other arm, may be permitted as long as the contents of the equipment housing can be contained.

The equipment must allow the restraint mechanism to be secured snugly against the Rider's body. The equipment must not prevent Guests from properly sitting in the ride unit with their back and shoulders against the seat back. At no time may the equipment be between the Guest and the seat or the restraint. Guests must be free to hold on during the ride; therefore, nothing may be in their hands while riding.

PHOTOSENSITIVITY/STROBE LIGHTING

Many attractions utilize special effects including strobe lighting and specialty ride lights that may impact Guests with certain medical conditions.

Attractions utilizing these effects include; GateKeeper, Magnum XL-200, Maverick, maXair, Millennium Force, Raptor, Rougarou, Steel Vengeance, Valravn, WindSeeker, Woodstock Express, and Wilderness Run.

PREGNANCY

Pregnant Guests are prohibited from riding all rides with the exception of CP & LE Railroad, Lake Erie Eagles, Giant Wheel, Kiddy Kingdom Carousel, Midway Carousel, Sky Ride and Snake River Expedition.

PROPER ATTIRE

Most rides require proper riding attire including shirts and shoes. Shirts and shoes are required in queues and all park pathways at all times. Swimwear is only permitted on Snake River Falls and Thunder Canyon. For your safety, loose clothing (including scarves and other free-flowing clothing), must be significantly secured or removed to prevent any interference with the ride restraint system. On Cedar Downs, SlingShot, Frontier Fling, and all roller coasters scarves will be required to be removed in their entirety.

PROSTHETIC DEVICES

Guests with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride. All Riders must be able to maintain the proper riding positioning. Guests should visit Guest Services or Frontier Town Guest Services prior to waiting in line or riding to ensure a safe riding experience.

Prosthetics are NOT allowed on GateKeeper (leg prosthesis only), maXair (leg prosthesis only), Raptor (leg prosthesis only), Rougarou (leg prosthesis only), Steel Vengeance, Valravn (leg prosthesis only) and WindSeeker (a Rider with more than one lower body prosthetic).

The manufacturers of Maverick and Millennium Force require that Guests with prosthetic devices provide Cedar Point with documentation from the provider of their prosthetic device to guarantee that the device has been designed to remain securely in place while exceeding a maximum speed of 92 miles per hour with maximum G forces from -1.5 G's to 5 G's with a sufficient safety factor for single point failure items.

RIDE DEVICES FOR GUEST WITH DISABILITIES

Transfer devices, when requested, can be used to assist a Rider out of a wheelchair and into a ride unit. The following rides are equipped with a transfer device: Blue Streak, Corkscrew, Gemini, Iron Dragon, Magnum XL-200, Mine Ride, Wilderness Run, and Woodstock Express.

Body Harnesses, when requested, allow certain Riders with disabilities the ability to ride if they meet the ride criteria. The following rides are equipped with a body harness: GateKeeper, Raptor, Rougarou, and Valravn.

Hand controls, when requested, can be used to assist a Rider in operating a vehicle if unable to use the gas pedal. Cadillac Cars is equipped with hand controls.

In addition, specific ride vehicles are equipped with removable sides/a wider entry point at Giant Wheel, Pipe Scream, and Steel Vengeance. These vehicles may further assist Guests in transferring from their wheelchair to the ride unit. Please inform an Associate at the ride if you wish to use that vehicle.

Please see an Associate at each ride, Guest Services or Frontier Town Guest Services for assistance.

RIDER CRITERIA

Cedar Point's Ride Admission Policy is designed to allow our Guests to participate in the enjoyment of our park as much as possible. The policy was developed by analyzing the physical and mental attributes required to safely ride each ride. It is our policy to allow anyone to ride who meets all these requirements and is not a hazard to himself or others. We continue to evaluate and update our Ride Admission Policy as necessary.

Ability to exhibit independent seated postural control under the dynamic conditions of the ride.

The Rider must have the body and spinal control to sit upright without the aid of other people or devices. The Rider must also have sufficient muscle control to support their head, neck and upper torso during the course of the ride, including the dynamic motion of the ride. Certain ride units such as Carousel horses require the ability to form a saddle posture with the Rider's thighs.

Appropriate center of gravity.

The Rider's body must have the appropriate weight distribution for that ride.

Ability to hold on with one functioning arm.

A functioning arm is an upper extremity or prosthesis exhibiting good grip control, the ability to brace, and strong enough to allow the Rider to maintain the proper riding position throughout the duration of the ride. Any arm prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude prosthetics.

Ability to hold on with two functioning arms.

Ability to hold on with two functioning arms as defined in ability to hold on with one functioning arm.

Ability to brace self with one functioning leg.

Riders must have one functioning leg to be used for bracing the body during the course of the ride. A functioning leg is a lower extremity or prosthesis used for bracing the body during the course of participation and maintaining balance when entering and exiting a ride unit. Any leg prosthesis must remain properly secured under the dynamic forces of the ride. Due to manufacturer requirements, some rides may exclude prosthetics.

Ability to brace self with two functioning legs.

Riders must have two functioning legs to be used for bracing the body during the course of the ride and maintaining balance when entering and exiting a ride unit. A functioning leg may be a normal leg or a prosthesis which can be used for bracing.

Minimum of two functioning extremities.

Riders must have a minimum of two functioning extremities (two legs, two arms, or one arm and one leg) to brace themselves during the ride and assist in entering and exiting the ride unit.

Minimum of three functioning extremities.

Riders must have a minimum of three functioning extremities (two legs and an arm or two arms and one leg) to brace themselves (with tripod bracing) during the ride and assist in entering and exiting the ride unit.

Minimum of four functioning extremities.

Riders must have four functioning extremities (two legs and two arms) to brace themselves during the ride and assist in entering and exiting the ride unit.

Ability to enter/exit the attraction within specified parameters without endangering self or others.

Riders must be able to enter and exit the ride without jeopardizing themselves or others and to assist with their own evacuation, if necessary. This may include special arrangements such as entering through the alternate access entrance or having someone aid in boarding. For the safety of our Associates and Guests, Associates are instructed not to perform any lifting of Guests.

Appropriate Observed Behavior:

Guest demonstrates appropriate observed behavior indicating a willingness and ability to participate and/or follow Rider requirements. Appropriate observed behavior may include, but not be limited to maintaining proper riding position, attention and compliance to safety instructions, proper use of all ride safety equipment and willingness to participate.

Guests have a duty to:

- Exercise good judgment
- Act in a responsible manner while using amusement rides
- Obey all warnings prior and during participation
- Not participate while under the influence of alcohol or drugs
- Properly use all ride safety equipment provided

CASTS & BRACES

Guests with casts and braces will be restricted from riding rides where the cast or brace will not fit inside the ride unit or where it will present a hazard to the Guest or others. Guests with full arm (elbow restricted) and full leg (knee restricted) casts or braces are restricted from most rides. We suggest you delay your visit until the cast is removed.

The following chart displays the cast and brace rules for all rides and attractions.

- C** Must ride in a chariot
- F** Cast/Brace must fit safely in the ride unit
- Y** May ride with the condition

CEDAR POINT

| | Braced Arm Cast | Cervical Collar or Neck Brace | Foot or Lower Leg Cast | Forearm Cast | Full Arm Cast | Full Leg Cast |
|--------------------------|-----------------|-------------------------------|------------------------|--------------|---------------|---------------|
| 4x4's | Y | Y | Y | Y | Y | F |
| Balloon Race | Y | | Y | Y | Y | F |
| Blue Streak | | | Y | Y | | |
| Camp Bus | Y | | Y | Y | Y | F |
| Cadillac Cars | Y | | Y | Y | Y | F |
| Cedar Downs | | | | Y | Y | |
| Charlie Brown's Wind Up | | | Y | Y | Y | |
| Corkscrew | | | Y | Y | | |
| CP&LE | Y | Y | Y | Y | Y | Y |
| Crystal Rock Rafts | Y | Y | Y | Y | Y | Y |
| Dodgem | | | Y | Y | Y | F |
| Dune Buggies | Y | Y | Y | Y | Y | F |
| Flying Ace Balloon Race | Y | | Y | Y | Y | F |
| GateKeeper | | | | | | |
| Gemini | | | Y | Y | | |
| Giant Wheel | F | Y | Y | Y | Y | F |
| Helicopters | Y | Y | Y | Y | Y | F |
| Highground | | | | | | |
| Iron Dragon | | | Y | Y | | |
| Joe Cool's Dodgem School | | | Y | Y | F | F |
| Kiddy Kingdom Carousel | Y | Y | Y | Y | Y | C |
| Kite Eating Tree | | | Y | Y | Y | |

- C** Must ride in a chariot
- F** Cast/Brace must fit safely in the ride unit
- Y** May ride with the condition

CEDAR POINT *continued*

| | Braced Arm Cast | Cervical Collar or Neck Brace | Foot or Lower Leg Cast | Forearm Cast | Full Arm Cast | Full Leg Cast |
|-------------------------------|-----------------|-------------------------------|------------------------|--------------|---------------|---------------|
| Lake Erie Eagles | F | | Y | Y | Y | F |
| Linus' Beetle Bugs | | | Y | Y | Y | F |
| Magnum XL-200 | | | Y | Y | | |
| Matterhorn | | | Y | Y | Y | F |
| Maverick | | | F | Y | | |
| maXair | | | | | | |
| Midway Carousel | Y | Y | Y | Y | Y | C |
| Millennium Force | | | Y | Y | | |
| Mine Ride | | | Y | Y | Y | |
| Monster | | | Y | Y | Y | F |
| Motorcycles | Y | Y | Y | Y | Y | |
| Mustangs | Y | Y | Y | Y | Y | F |
| Ocean Motion | | | Y | Y | Y | F |
| Peanuts™ 500 | | | Y | Y | | F |
| Peanuts™ Road Rally | Y | Y | Y | Y | Y | F |
| Pipe Scream | | | Y | Y | Y | F |
| Police Cars | Y | Y | Y | Y | Y | F |
| Power Tower | | | Y | Y | | |
| Prof Delbert's Frontier Fling | | | Y | Y | | |
| Raptor | | | | | | |
| Red Baron | F | | | Y | Y | |
| Rock Spin and Turn | | | Y | Y | | F |
| Rotowhip | | | Y | Y | Y | F |
| Rougarou | | | | | | |
| Scrambler | | | Y | Y | Y | F |
| Sky Fighters | Y | Y | Y | Y | Y | F |
| Skyhawk | | | Y | Y | | |
| Sky Ride | Y | Y | Y | Y | Y | Y |
| SlingShot | | | Y | Y | | |
| Snake River Expedition | Y | Y | Y | Y | Y | F |
| Snake River Falls | | | Y | Y | | |
| Snoopy's™ Deep Sea Divers | Y | | Y | Y | Y | F |
| Snoopy's™ Express Railroad | Y | Y | Y | Y | Y | F |
| Snoopy's™ Space Race | F | | | Y | Y | |
| Space Age | Y | Y | Y | Y | Y | F |
| Steel Vengeance | | | | Y | | |
| Super Himalaya | | | Y | Y | Y | F |
| Thunder Canyon | | | Y | Y | | F |

- C** Must ride in a chariot
- F** Cast/Brace must fit safely in the ride unit
- Y** May ride with the condition

CEDAR POINT *continued*

| | Braced Arm Cast | Cervical Collar or Neck Brace | Foot or Lower Leg Cast | Forearm Cast | Full Arm Cast | Full Leg Cast |
|-------------------------|-----------------|-------------------------------|------------------------|--------------|---------------|---------------|
| Tiki Twirl | | | Y | Y | F | F |
| Troika | | | Y | Y | Y | F |
| Valravn | | | | | | |
| Wilderness Run | | | Y | Y | | F |
| Woodstock's Airmail | | | | Y | | |
| Woodstock Express | | | Y | Y | | F |
| Woodstock's Whirlybirds | | | Y | Y | | F |
| Wave Swinger | | | Y | Y | Y | |
| WindSeeker | | | Y | Y | F | |

ACCESS SYMBOLS

Symbols indicate boarding procedures for each ride and are defined below.



This symbol is used to identify rides where the Guest may remain in wheelchair. These rides include Cedar Point & Lake Erie Railroad and Snake River Expedition.



Rides using this symbol can accommodate Guests who are able to transfer from the wheelchair to the ride unit by themselves or assisted by a member of their party. Guest must be accompanied by a companion who can assist with transfer, as Cedar Point Associates are not permitted to physically assist Guests with transferring from their wheelchairs.



This symbol is used to identify rides where Guests must be able to walk independently or be assisted by a member of their party.

RIDES

The following descriptions are designed to give you information on the type of actions caused by various rides. Each of the following attractions will identify the restrictions according to the criteria itemized above. In order to participate on attractions, Guests must have **seated postural control, appropriate center of gravity, appropriate observed behavior, and the ability to enter and exit the ride safely.** Specific exceptions or qualifications to those four criteria will be noted in the information provided below. If you have been authorized for Alternate Access, follow the directions listed under each ride.

4 x 4's **2** in Kiddy Kingdom



Guests must be under 54" tall to ride. Guests over 54" tall must be accompanied by a child. Hand-held infants are not permitted.

This ride only accommodates one Rider over 54" per car. Adults must sit in the back seat.

This ride is a miniature truck ride that follows an electric track.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Service animals are permitted to ride.

Balloon Race **2** in Camp Snoopy™



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 300 lb. per car; this ride only accommodates one adult per balloon.

PEANUTS™ themed hot air balloon ride that spins and raises Riders in the air.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm with a hand (excluding prosthesis) and one functioning leg. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

Blue Streak 4



Guests must be 48" tall to ride.

A high speed wooden roller coaster with a combination of banked turns and airtime humps.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Cadillac Cars 2



Guests must be 48" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

This is an antique styled gas-powered car that is driven by the Rider on a designated track for up to four Riders per car.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests must be able to demonstrate seated postural control and appropriate observed behavior or ride with a supervising companion in the rear seat. Guests who are not able to steer and depress the accelerator must have a supervising companion accompany them to drive. Guests with a broken collar bone, cervical collar or neck brace are not permitted to ride. Guests with a visual impairment must ride with another Rider who meets the requirements to drive.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and into the seat of the car. Service animals are permitted to ride.

Note: Please remember that inattentive drivers may bump you from behind. To avoid injury, please use caution while riding and while entering and exiting the ride.

Camp Bus **2** in Camp Snoopy™



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 440 lb. per row; this ride only accommodates three adults per row.

PEANUTS™ themed bus with six rows that seats four Guests per row. The bus rotates in a clockwise direction reaching a height of over 20 feet.

Restraint System: A shared lap bar secures all Riders in the row across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm with a hand (excluding prosthesis) and one functioning leg. Guests who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion. Guests with a cervical collar or neck brace not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. Service animals are permitted to ride.

Cedar Downs Racing Derby **3**



Guests must be 48" tall to ride. Only two Riders per horse.

A high speed circular ride somewhat resembling a Carousel. It generates a high level of centrifugal force due to the speed and size of the ride table.

Restraint System: Guests must have the ability to straddle the ride unit, hold onto the horse, and grip the horse with both legs.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm and two functioning legs. Guests with a cervical collar, neck brace, broken collar bone, braced arm cast, or any leg cast (foot, lower, full, etc) are not permitted on this ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up onto a horse.

Cedar Point & Lake Erie Railroad 1



Guests must be a minimum of 46" tall to ride alone OR be accompanied by a Supervising Companion. Guests less than 46" tall must sit in the center of the bench, not on the outside edge.

Authentic coal-fired steam engine that transports passengers along a circle track in the back section of the park. There are two stations, Main Station located near Iron Dragon and Frontier Station located near Maverick.

Rider Criteria: Guests must be able to demonstrate seated postural control and appropriate observed behavior or ride with a supervising companion.

Rider Access: Alternate Access is to the right of the turnstile at Main Station and in center of station at Frontier Station. Riders must be capable of stepping up onto the train. Wheelchairs can be folded and loaded on the train. A special car and ramp are available for those unable to board without leaving their wheelchair. Service animals are permitted to ride.

Charlie Brown's Wind Up 2 in Camp Snoopy™



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 275 lb. per swing; this ride only accommodates one adult per swing.

PEANUTS™ themed chair swing children's ride with free hanging seats suspended from an elevated, rotating, and slanting tower. Riders will rotate in a circular motion as the tower begins to rise.

Restraint System: A shared lap bar and a between-the-leg safety belt secures each Rider.

Rider Criteria: Guests must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into a suspended seat. Please use caution, as the ride unit may shift when entering and exiting.

Corkscrew



Guests must be 48" tall to ride.

A high-speed, looping roller coaster which turns Riders upside down three times. Riders will experience weightlessness and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest is able to form a saddle posture with leg remnants sufficient to brace self upright in the seat. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the Entrance to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Note: It is recommended that earrings be removed prior to riding.

Crystal Rock Rafts on Adventure Island



Guests must be 54" tall to participate alone OR 36" tall AND accompanied by a supervising companion.

Maximum Weight – 750 lb. per raft

Rafts that transport passengers across Snake River Swamp.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests will have to use a pulley system to control the raft across the swamp to the landing.

Rider Access: Alternate Access is mainstreamed via the entrance. Service animals are permitted to ride.

Dodgem 4



Guests must be 48" tall to ride alone OR 42" tall AND accompanied by a supervising companion.

Maximum Weight – 340 lb. per car.

A bumper car ride where Guests drive cars designed for bumping into each other. Riders will experience strong side-to-side movement and rapidly changing direction and forces.

Restraint System: A shared lap bar secures all Riders across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests who are not able to steer and press the accelerator must ride as a passenger accompanied by an individual who meets the requirements to drive. Guests who do not have an appropriate center of gravity or demonstrate appropriate observed behavior must be accompanied by a supervising companion. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride. Guests with a visual impairment must ride as a passenger with a driver who meets the requirements to drive.

Rider Access: Alternate access is available at the gate to the left of the entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

WARNING: Avoid head-on collisions.

Dune Buggies 1 in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A kiddie circular ride with Dune Buggy ride units.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Flying Ace Balloon Race **2** in Planet Snoopy™



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 300 lb. per car; this ride only accommodates one adult per balloon.

PEANUTS™ themed hot air balloon ride that spins and raises Riders in the air.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm with a hand (excluding prosthesis) and one functioning leg. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

GateKeeper **5**



Guests must be between 52" tall AND 78" tall to ride.

A high-speed, wing looping roller coaster which turns Riders upside down six times. Riders will experience weightlessness and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities that includes one functioning arm with a hand. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, or broken collar bone not permitted to ride. Casts are not permitted on this ride. Guests who do not have appropriate center of gravity must have sufficient lower extremities to ensure the ride restraint system adequately restrains them. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm remnants to be secured by the harness. Guests should check with Guest Services to determine if they are eligible to ride using the full body harness. Guests with any upper extremity prosthesis must ensure the device is properly secured or removed prior to riding. Leg prosthetics are not permitted.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the exit area to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Note: Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

Note: Loose articles may not be left on the platform. They may either be left with a non-Rider or be placed in lockers for storage.

WARNING: This ride utilizes magnetic systems during the ride.

WARNING: This ride contains strobe lighting.

Gemini



Guests must be 48" tall to ride.

A high-speed wood and steel double racing coaster with a combination of high speed banked turns, airtime humps, and rapid directional changes.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the Entrance to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Giant Wheel 2



Guests must be 48" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants and single Riders are not permitted.

A 145 foot tall ferris wheel. Riders ride in one of 36 gondolas suspended from the outer rim of the wheel.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have sufficient lower extremities to ensure the ride restraint system adequately restrains them. Guests must be able to demonstrate seated postural control and appropriate observed behavior or ride with a supervising companion.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A specific cabin at this attraction is equipped with a larger door which may assist a Rider in transferring from their wheelchair to the ride unit. Please inform an Associate if you wish to use that vehicle. Please use caution, as the ride unit may shift when entering and exiting. Service animals are permitted to ride.

Helicopters **2** in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

Maximum Weight – 220 lb. per ride unit

A kiddie helicopter ride where Riders control the elevation of each unit.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Highground **2** on Adventure Island



Guests must be 42" tall to participate alone OR 32" tall AND accompanied by a supervising companion. Guests over 70" tall must use caution.

Maximum Weight – 350 lb. per person

A climbing structure with multiple levels of suspended rope bridges and net tunnels that connect to towering platforms that overlook Adventure Island. Interactive elements are located throughout the structure.

Rider Criteria: Guests must have a minimum of three functioning extremities. One functioning arm and two functioning legs. Guests must be able to navigate Highground under their own power and be able to walk/stand. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to participate. Casts of any kind are not permitted.

Rider Access: Alternate access is available. Guest will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the climbing structure.

Note: Shoes are required to participate and must be closed toe.

Iron Dragon 4



Guests must be 48" tall to ride.

A suspended roller coaster with cars that hang down from the track and swing out to the sides as the ride drops and turns.

Restraint System: A shoulder harness secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest is able to form a saddle posture with leg remnants sufficient to brace self upright in the seat against the shoulder harness. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit. Please use caution, as the ride unit may shift when entering and exiting. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the Entrance to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Joe Cool's Dodgem School 2 in Planet Snoopy™



Guests must be between 35" tall AND 53" tall to ride.

A bumper car ride for children where Guests drive cars around a small track. Riders will experience strong side-to-side movement and rapidly changing direction and forces.

Restraint System: An individual shoulder strap is positioned across the chest and under the arms of each Rider.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride. Guests with a visual impairment must ride as a passenger with a driver who meets the requirements to drive.

Rider Access: Alternate access is available through a gate near the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

WARNING: Avoid head-on collisions.

Kiddy Kingdom Carousel 1 *in Kiddy Kingdom*



Guests must be 46" tall to ride alone OR accompanied by a supervising companion. Hand-held infants must ride in a chariot.

A carousel ride which features animals – both stationary and moving up and down – and chariot seating mounted on a circular platform that rotates.

Restraint System: Guests under 46" must be seated in a chariot or ride on the middle row of animals and be held by a supervising companion who is standing on the platform between the animals. Only one Rider per animal.

Rider Criteria: Guests must have the ability to straddle the ride unit. Guests unable to straddle the ride unit must be seated in a chariot unit. Guests who do not have independent seated postural control, an appropriate center of gravity or appropriate observed behavior, must ride in a chariot with a supervising companion. Riders with a full leg cast must be seated in a chariot.

Rider Access: Alternate access is mainstreamed at the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up onto a platform. Service animals are permitted to ride in the chariots.

Kite Eating Tree 2 *in Planet Snoopy™*



Guests must be between 36" tall AND 54" tall to ride.

Maximum Weight – 660 lb. per ride

PEANUTS™ themed children's ride that hoists Riders up in the air and provides a gentle yet bouncy trip down.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm with a hand (excluding prosthesis) and one functioning leg. Guests with a cervical collar, neck brace, broken collar bone, braced arm cast, or full leg cast are not permitted to ride. Guests with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat.

Lake Erie Eagles



Guests must be 44" tall to ride alone OR 36" tall AND accompanied by a supervising companion.

Maximum Weight – 340 lb. per car

Riders ride in suspended cars that rotate in a circle. Once the ride's speed increases, Riders use a fin on the front of the car to steer the car higher or lower.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis. The smaller Rider must sit on the inside seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests must have a minimum of one full functioning leg (including prosthesis) and one leg amputated below the knee. Guests with a cervical collar or neck brace are not permitted to ride. Guests who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please use caution, as the ride unit may shift when entering and exiting.

Linus' Beetle Bugs ▲ 3 in Camp Snoopy™



Guests must be 46" tall to ride alone OR be accompanied by a supervising companion. Guests less than 6 years old must be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 800 lb. per car

This is a circular ride where cars pivot by centrifugal force created by the ride's rotating table.

Restraint System: A shared lap bar secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Magnum XL-200 ◆ 5



Guests must be 48" tall to ride

An out and back hyper steel roller coaster with banked curves and airtime hills. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm and two functioning legs. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the exit to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Note: Loose articles may not be left on the platform. They may either be left with a non-Rider or be placed in lockers for storage.

WARNING: This ride contains strobe lighting.

Matterhorn



Guests must be 46" tall to ride alone OR 42" tall AND accompanied by a supervising companion.

Maximum Weight – 510 lb. per car

Flying bob sled ride where cars are pivoted toward a horizontal position by the centrifugal force created by the ride's rotating table.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The larger Rider must sit on the outside of seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Maverick®



Guests must be between 52" tall AND 78" tall to ride.

A full circuit launch roller coaster featuring banked turns, a tunnel, and 2 launch points. Riders will experience weightlessness, high speeds, and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have three functioning extremities. Guests may ride with one leg amputation; amputation must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding.

Rider Access: Alternate access is via a gate at the ride entrance. Riders will have to take several steps, on their own and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. An elevator is available to transport Guests to the ride platform.

Note: Earrings must be removed prior to riding.

Note: Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

WARNING: This ride contains strobe lighting.

WARNING: This ride utilizes magnetic systems during the ride.

maXair



Guests must be 52" tall to ride.

A thrill ride that swings Riders to a height of 140 feet in a pendulum motion while spinning in a clockwise rotation. Riders will experience weightlessness and rapidly changing forces and direction.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace or broken collar bone are not permitted on this ride. Casts are not permitted on this ride. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding. Leg prosthetics are not permitted on this ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Note: Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

WARNING: This ride contains strobe lighting.

Midway Carousel 1



Guests must be 46" tall to ride alone OR accompanied by a supervising companion. Hand-held infants must ride in a chariot.

A carousel ride which features animals – both stationary and moving up and down – and chariot seating mounted on a circular platform that rotates.

Restraint System: Guests under 46" must be seated in a chariot or ride on the middle row of animals and be held by a supervising companion who is standing on the platform between the animals. Only one Rider per animal.

Rider Criteria: Guests must have the ability to straddle the ride unit. Guests unable to straddle the ride unit must be seated in a chariot unit. Guests who do not have independent seated postural control, an appropriate center of gravity or appropriate observed behavior must ride in a chariot with a supervising companion. Guests with a full leg cast must be seated in a chariot.

Rider Access: Alternate access is mainstreamed at the ride entrance. Guests will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up onto a platform. Service animals are permitted to ride in the chariots.

Millennium Force®



Guests must be between 48" tall AND 78" tall to ride.

A high-speed giga roller coaster. Riders will experience weightlessness and rapid movements from side-to-side.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis. The lap bar must be in firm contact with the pelvis and muscular parts of the thighs. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests may ride with one leg amputation; amputation must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Note: Loose articles may not be left on the platform. They may either be left with a non-Rider or be placed in lockers for storage.

WARNING: This ride utilizes magnetic systems during the ride.

WARNING: This ride contains strobe lighting.

Mine Ride



Guests must be 48" tall to ride.

A wood and steel roller coaster. Riders will experience rapid changes in direction.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. An individual seatbelt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request which may assist a Rider out of a wheelchair and into the ride unit. A wheelchair lift is available to transport Guests from the exit to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Monster 3



Guests must be 46" tall to ride alone OR accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 400 lb. per car

This is a circular ride with six sweeps of gondolas moving clockwise versus the up and down counter-clockwise rotation of the arms. Riders will experience changes in speed, direction & elevation, and rapid movements from side-to-side.

Restraint System: A bucket style ride unit with a safety pin encapsulates the Riders to secure them. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputation(s) must be below the knee. Guests with a cervical collar, neck brace, braced arm cast, or broken collar bone are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up into the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

Motorcycles **1** in Kiddy Kingdom



Guests must be between 39" tall AND 54" tall to ride. Both feet must simultaneously touch the floor.

A kiddie circular ride with motorcycle ride units.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm and two functioning legs. Full leg casts are not permitted on this ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Mustangs **1** in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A kiddie circular ride with Mustang car ride units.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Ocean Motion **3**



Guests must be 48" tall to ride alone OR 39" tall AND accompanied by a supervising companion.

A swinging ship that produces a feeling of weightlessness as it swings back and forth.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. Riders between 39" and 48" tall must be seated in the center two rows of the ship and sit towards the middle of the row with their supervising companion.

Rider Criteria: Guests must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to transfer into the seat, on their own or with the assistance of a companion. Please use caution, as the ride unit may shift when entering and exiting.

Peanuts™ 500 **2** in **CAMP SNOOPY™**



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 275 lb. per car; this ride only accommodates one adult per car.

PEANUTS™ themed children's ride that allows Guests to ride in their own race car that whips around an oblong track.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have at least one functioning arm and sufficient lower extremities to ensure the ride restraint system adequately restrains them. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to transfer into the seat, on their own or with the assistance of a companion.

PEANUTS™ Road Rally **2** in **Planet Snoopy™**



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 440 lb. per truck; this ride only accommodates one adult per truck.

This ride is a miniature truck ride that follows an electric track in a "train-like" fashion.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis. A door further encloses the ride unit in the front row. Adults must sit in the back seat.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Service animals are permitted to ride.

Pipe Scream 4



Guests must be 48" tall to ride alone OR 42" tall AND accompanied by a supervising companion.

A family thrill ride where a 36 passenger gondola spins as it travels on a track. Riders will experience weightlessness, rapid movements from side-to-side, and rapidly changing forces and directions.

Restraint System: A shared lap bar secures all Riders in the row across the thighs and pelvis. A door further encloses the ride unit. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride. Arm casts must not be positioned next to another Rider.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. To facilitate boarding, a row with a larger opening is available upon request. Please inform an Associate if you wish to use that row. A wheelchair lift is available to transport Guests from the exit to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Police Cars **1** in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A kiddie circular ride with Police Car ride units.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Power Tower **5**



Guests must be 48" tall to ride.

A tower ride with a chair lift-type seat where Riders are propelled up or shot down at high speeds. Riders will experience the feeling of weightlessness and elevation change as they ascend and descend each ride tower.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have at least one functioning arm and sufficient lower extremities to ensure the ride restraint system adequately restrains them. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Guests with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into a suspended seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Note: Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

Professor Delbert's Frontier Fling

A Skycoaster® Experience



Guests must be 42" tall to ride.

Maximum Weight – 850 lb. per flight

A high-thrill Skycoaster attraction made to simulate flight. Riders are hoisted 150 feet into the air and control their own ride experience by pulling the ripcord, initiating their tethered freefall descent and flight. The sensation of flight as Riders fall is similar to skydiving and hang gliding, with Riders reaching speeds up to 65 miles per hour.

Restraint System: Riders wear a full body harness that supports the Rider in a prone position. The harness is connected to the flight support cables.

Rider Criteria: Guests are required to have a minimum of one functioning leg and by reason of the restraint system inherent in the flight suit, it is necessary that the Rider possesses two arms sufficient for proper functioning of the flight suit be maintained. Lower extremities must be of sufficient enough length to be contained and restrained by a leg strap. Proper functioning of the flight suit must be maintained for Riders without appropriate center of gravity. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate Access is mainstreamed via the ride entrance. Riders must be able to walk independently or be assisted by a member of their party.

Note: This is an extra charge attraction.

Raptor®



Guests must be 54" tall to ride.

A high-speed, inverted looping roller coaster which turns Riders upside down six times. Riders will experience weightlessness and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities. One functioning arm that includes a hand is required to ride. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently

strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to ride. Casts are not permitted on this ride. Guests who do not have appropriate center of gravity must have sufficient lower extremities to ensure the ride restraint system adequately restrains them. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm remnants to be secured by the harness. Guests should check with Guest Services to determine if they are eligible to ride using the full body harness. Guests with any upper extremity prosthesis must ensure the device is properly secured or removed prior to riding. Leg prosthetics are not permitted.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the suspended seat. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

WARNING: This ride contains strobe lighting.

Red Baron 2 in Camp Snoopy™



Guests must be between 36" tall AND 54" tall to ride.

Maximum Weight – 220 lb. per ride unit

PEANUTS™ themed children's plane ride that goes up and down as the ride rotates around in a circle. Riders can use a joystick to control the elevation of their unit.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, or any leg cast (foot, lower, full, etc) are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Rock, Spin & Turn **2** in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A kiddie tea cup spinning ride.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or 2 lower arm casts are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up into the ride unit.

Roto-Whip **2** in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A kiddie ride that allows Guests to ride in their own car that whips around a track.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Rougarou® 5



Guests must be between 54" tall AND 78" tall to ride.

A high-speed, floorless looping roller coaster which turns Riders upside down four times. Riders will experience changes in speed and direction, weightlessness, and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities. One functioning arm that includes a hand is required to ride. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to ride. Casts are not permitted on this ride. Guests who do not have appropriate center of gravity must have sufficient lower extremities to ensure the ride restraint system adequately restrains them. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm remnants to be secured by the harness. Guests should check with Guest Services to determine if they are eligible to ride using the full body harness. Guests with any upper extremity prosthesis must ensure the device is properly secured or removed prior to riding. Leg prosthetics are not permitted.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into a suspended seat. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the exit to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Note: It is recommended that earrings be removed prior to riding. Loose articles may not be left on the platform. They may either be left with a non-Rider or be placed in lockers for storage.

WARNING: This ride contains strobe lighting.

WARNING: This ride utilizes magnetic systems during the ride.

Scrambler 3



Guests must be 48" tall to ride alone OR 36" tall AND accompanied by a supervising companion.

Maximum Weight – 510 lb. per car

Rotating cars are mounted on counter-rotating arms, which produces strong accelerations and side-to-side movement, changing force and direction rapidly.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The larger Rider must sit on the outside of seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests may have two functioning legs instead of one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please use caution when entering and exiting as the ride unit may shift. Do not use the ride restraints for support as they will shift.

Sky Fighters 2 in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

Maximum Weight – 100 lb per jet

A kiddie ride with jets that rise in the air.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Skyhawk 5



Guests must be 48" tall to ride.

A high speed ride featuring two giant swinging arms with 20 seats on each arm. Riders will be pushed towards the sky and experience weightlessness as they reverse direction.

Restraint System: An individual lap bar with safety belt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to evaluate proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Guests with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride. Guests with any leg prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Note: Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

Note: The manufacturer prohibits Guests with a fear of heights from riding Skyhawk.

Sky Ride 3



Guests must be 48" tall to ride alone OR be accompanied by a supervising companion.

Maximum Weight – 660 lb. per cabin

A cable car ride with gondolas suspended from an overhead moving cable.

Restraint System: A door with a safety lock secures the ride unit to secure the Riders.

Rider Criteria: Guests must have at least one functioning arm with a minimum of two functioning extremities. Hand-held infants and Guests who do not have appropriate observed behavior must be accompanied by a supervising companion.

Rider Access: Alternate access is available at the ride exit. Riders will have to walk up the stairs to a second story platform, take several steps, on their own or with the assistance of a companion, and be capable of stepping up into the ride unit. Please use caution, as the ride unit may shift when entering and exiting. Wheelchairs cannot be accommodated in the gondolas, and must be left at the bottom of the exit stairs. Service animals are permitted to ride.

SlingShot



Guests must be between 48" tall AND 79" tall to ride.

Minimum Weight – 110 lb. per launch; single Riders are not permitted.

A two-person capsule that is attached to steel cables and propels Riders in the air. Riders will experience weightlessness, rapid movements from side-to-side, and rapidly changing forces/directions.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient if the Guest has a normal center of gravity and the lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below knee. Guests with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat.

Note: This is an extra charge attraction.

Snake River Expedition 2



Guests must be a minimum of 46" tall to ride alone OR be accompanied by a Supervising Companion.

A riverboat ride with talent aboard that takes Guests on a boat ride along the winding Snake River that surrounds Adventure Island.

Rider Criteria: Guests must be able to demonstrate seated postural control and appropriate observed behavior or ride with a supervising companion.

Rider Access: Alternate Access is mainstreamed via the ride entrance. Guests may remain in wheelchair to ride. Please use caution, as the ride unit may shift when entering and exiting. Service animals are permitted to ride.

Snake River Falls 5



Guests must be 48" tall to ride.

This is a water Shoot-the-Chutes ride. Riders will be seated in a boat and brace for a plunge down a chute and a splash of water.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride.

Rider Access: Alternate access is available at the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping down into the ride unit. Watch your step, as the ride unit may be slippery and wet.

Note: Loose articles, including footwear, may not be left on the platform. All loose articles must be brought onboard the boat with Riders. These items will get wet. Please consider leaving loose articles with a non-Rider.

Note: Boats may bump into the side of channel and other boats.

WARNING: You will get wet on this ride.

WARNING: This ride utilizes magnetic systems during the ride.

Snoopy's™ Deep Sea Divers **2** in Planet Snoopy™



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 440 lb. per row; this ride only accommodates three adults per row.

PEANUTS™ themed submarine with six rows that seats four Guests per row. The submarine rotates both in a clockwise and counter-clockwise direction reaching a height of over 20 feet.

Restraint System: A shared lap bar secures all Riders in the row across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm with a hand (excluding prosthesis) and one functioning leg. Guests who do not demonstrate appropriate observed behavior must be accompanied by a supervising companion. Guests with a cervical collar or neck brace are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. Service animals are permitted to ride.

Snoopy's™ Express Railroad **1** in Planet Snoopy™



Guests must be 36" tall ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 880 lb. per car; only accommodates 2 adults per uncovered car.

PEANUTS™ themed kiddie train ride featuring 5 rail cars on a figure 8 railroad track.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. Adults may only ride in the uncovered cars.

Rider Criteria: Guests must have sufficient lower extremities to maintain the proper riding position. Guests who do not have independent seated postural control and appropriate observed behavior must ride with a supervising companion.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to transfer into the seat, on their own or with the assistance of a companion. Service animals are permitted to ride.

Snoopy's™ Space Race **2** in Planet Snoopy™



Guests must be between 36" tall AND 54" tall to ride.

Maximum Weight – 220 lb. per ride unit

PEANUTS™ themed children's space ship ride that goes up and down as the ride rotates around in a circle. Riders can use a joystick to control the elevation of their unit.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, or any leg cast (foot, lower, full, etc) are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Space Age **1** in Kiddy Kingdom



Guests must be under 54" tall to ride. Hand-held infants are not permitted.

A kiddie circular ride with spaceship ride units.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit.

Steel Vengeance® **5**



Guests must be 52" tall to ride.

A thrilling hybrid coaster that has a wood frame and steel track turning Riders upside down four times. Riders will experience high speeds, weightlessness, and rapid movement from side-to-side.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis, additional padding constrains both legs across the shins. Feet must be below the shin bar at all times while riding. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm and two functioning legs. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or any leg cast (foot, lower, full, etc) are not permitted on this ride. Prosthetics are not permitted on this ride. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. To facilitate boarding, a row with a larger opening is available upon request. Please inform an Associate if you wish to use that row. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the exit to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please use the phone at the base of the lift to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

Note: Loose articles may not be left on the platform. They may either be left with a non-Rider or placed in lockers for storage. Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

WARNING: This ride utilizes magnetic systems during the ride.

WARNING: This ride requires Guests to pass through metal detection prior to being allowed on the loading platform.

WARNING: This ride contains strobe lighting.

Super Himalaya



Guests must be 52" tall to ride alone OR accompanied by a supervising companion. Guests over 78" tall not permitted. Hand-held infants are not permitted.

Maximum Weight – 495 lb. per car

This is a circular ride where cars move up and down on a rotating table. Riders will experience acceleration and side-to-side movement.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The larger Rider must sit on the outside of seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests may have two functioning legs instead of one functioning arm and one functioning leg. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping into and out of a steeply inclined ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Thunder Canyon



Guests must be 46" tall to ride.

A water ride where Riders travel in rafts along a man-made river full of rapids, geysers, canyons, and waterfalls. Rafts float and bounce down high-speed rapids, often rotating rapidly after impacting with the bank of the river.

Restraint System: A shared seatbelt secures all Riders in the row across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available to the right of the ride's exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping down into the ride unit. Please use caution, as the ride unit may shift when entering and exiting. Watch your step, as the ride unit may be slippery and wet.

Note: Loose articles, including footwear, may not be left on the platform. All loose articles must be brought onboard the raft with Riders. These items will get wet. Please consider leaving loose articles with a non-Rider.

Note: Rafts may bump into the side of channel and other rafts.

WARNING: You will get wet on this ride.

Tiki Twirl ▲ 3



Guests must be 46" tall to ride alone OR accompanied by a supervising companion. Hand-held infants are not permitted.

A circular ride where ride units move in the opposite direction of the ride table, spinning Riders in two opposing directions. Riders will experience rapid movements from side-to-side.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The larger Rider must sit on the outside of seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Ride closed for 2022 season

Top Thrill Dragster® ◆ 5



Guests must be between 52" and 78" tall to ride.

A high-speed strata roller coaster. Riders will experience weightlessness, strong positive forces, and rapid movements from side-to-side.

Restraint System: An individual lap bar and seatbelt secures each Rider across the thighs and pelvis. The lap bar must be in firm contact with the pelvis and muscular parts of the thighs. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have three functioning extremities. Guests may ride with one leg amputation; amputation must be below the knee. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or full leg cast are not permitted to ride. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own and be capable of stepping up and over the side of the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

Note: Loose articles may not be left on the platform. They may either be left with a non-rider or be placed in lockers for storage.

Note: Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

WARNING: This ride contains strobe lighting.

WARNING: This ride utilizes magnetic systems during the ride.

Troika



Guests must be 50" tall to ride alone OR 42" tall AND accompanied by a supervising companion.

Maximum Weight – 330 lb. per car

This is a circular ride with three sweeps of gondolas moving counter-clockwise against the ride's main clockwise rotation.

Restraint System: A shared lap bar and seatbelt secures all Riders in the row across the thighs and pelvis. The larger Rider must sit on the outside of seat.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Two functioning arms are sufficient instead of one functioning arm and one functioning leg if the Guest has a normal center of gravity and lower extremities are sufficiently strong to support weight against the restraint under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up into the ride unit. Please use caution when entering and exiting as the ride unit may shift. Do not use the ride restraints for support as they will shift.



Guests must be 52" tall to ride.

A high-speed, floorless looping dive roller coaster which turns Riders upside down three times. Riders will experience weightlessness and rapid movements from side-to-side.

Restraint System: A shoulder harness with a between-the-legs safety belt secures each Rider over the head and across the chest. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size. A test seat is located at the ride entrance which can be used to ensure proper fit and comfort prior to waiting in line.

Rider Criteria: Guests must have a minimum of three functioning extremities that includes one functioning arm with a hand. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests who do not have appropriate center of gravity must have sufficient lower extremities to ensure the ride restraint system adequately restrains them. Guests with a cervical collar, neck brace, or broken collar bone are not permitted to ride. Casts are not permitted on this ride. Alternatively, Guests with certain amputations may be able to ride with the use of a separate full body harness provided the Guest has remaining leg and arm remnants to be secured by the harness. Guests should check with Guest Services to determine if they are eligible to ride using the full body harness. Guests with any upper extremity prosthesis must ensure the device is properly secured or removed prior to riding. Leg prosthetics are not permitted.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into a suspended seat. Please do not use the ride restraints for support while entering and exiting, as they will shift. An elevator is available to transport Guests from the exit to the ride platform.

Note: Loose articles may not be left on the platform. They may either be left with a non-Rider or be placed in lockers for storage.

Note Glasses may only be worn on this attraction if they are secured with an athletic strap. Glasses may not be held in the hands of Riders while riding.

WARNING: This ride utilizes magnetic systems during the ride.

WARNING: This ride contains strobe lighting.

Wave Swinger 3



Guests must be 48" tall to ride.

Maximum Weight – 230 lb. per Rider

A chair swing ride with free hanging seats suspended from an elevated, rotating, and slanting tower. Riders will rotate in a circular motion as the tower begins to rise.

Restraint System: An individual lap bar and a between-the-legs safety belt secures each Rider. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Two functioning arms are sufficient instead of three functioning extremities if the Guest has a normal center of gravity and lower extremities are sufficiently strong to maintain proper riding posture under the dynamic conditions of the ride. Amputations must be below the knee. Guests with a cervical collar, neck brace, braced arm cast, or full leg cast are not permitted on this ride. Guests with any type of prosthesis should not ride unless they can ensure the device is properly secured and will remain in place during the ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please use caution, as the ride unit may shift when entering and exiting.

Wilderness Run 2 in Camp Snoopy™



Guests must be 36" tall to ride alone. Guests over 54" tall must be accompanied by a child. This ride only accommodates one Rider over 54" tall per car.

A junior steel rollercoaster with mild drops, bumps, and turns.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request, which may assist a Rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift. A wheelchair lift is available to transport Guests from the exit to the ride platform. Manual wheelchair available if weight exceeds the max capacity of 750 lb. Please signal the attendant at the exit to request assistance. Limit one Rider in wheelchair and one companion in lift at a time.

WARNING: This ride contains strobe lighting.

WindSeeker 4



Guests must be 52" tall to ride.

Maximum Weight – 304 lb. per Rider

A chair swing ride while spreading its arms, swings Riders in a circular motion at a 45 degree angle at speeds up to 30 miles per hour as the swings climb the tower.

Restraint System: An individual lap bar and a between-the-legs safety belt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm and one functioning leg. Guests must have a minimum of one full functioning leg (excluding prosthesis) and one leg amputated below the knee. Guests with a cervical collar, neck brace, broken collar bone, braced arm cast, or full leg cast are not permitted to ride. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat. Please use caution when entering and exiting as the ride unit may shift. Do not use the ride restraints for support as they will shift.

WARNING: This ride contains strobe lighting.

Woodstock's Airmail **2** in Camp Snoopy™



Guests must be between 36" tall AND 54" tall to ride.

Maximum Weight – 400 lb. per ride

PEANUTS™ themed children's ride that hoists Riders up in the air and provides a gentle yet bouncy trip down.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. An individual seatbelt secures each Rider across the thighs and pelvis.

Rider Criteria: Guests must have a minimum of three functioning extremities; one functioning arm that includes a hand and two functioning legs. Guests with any prosthesis must consult with Guest Services or Frontier Town Guest Services prior to waiting in line or riding. Guests may ride with one leg amputation, amputation must be below the knee. Guests with the leg amputation must be at least 42" tall to ride. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, braced arm cast, or any leg cast (foot, lower, full) are not permitted on this ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of elevating themselves up into the seat.

Woodstock Express **4** in Camp Snoopy™



Guests must be 48" tall to ride alone OR 36" tall AND accompanied by a supervising companion.

Maximum Weight – 300 lb. per car

A PEANUTS™ themed junior steel rollercoaster with mild drops, bumps, and turns.

Restraint System: A shared lap bar is positioned above the laps of all Riders in the row. An individual seatbelt secures each Rider across the thighs and pelvis. Due to the nature of the restraint, this ride may not accommodate Guests of a larger size.

Rider Criteria: Guests must have a minimum of three functioning extremities. Guests with a cervical collar, neck brace, broken collar bone, full arm cast, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is available at the ride exit. Riders will have to transfer into the seat, on their own or with the assistance of a companion. A transfer device is available upon request, which may assist a Rider out of a wheelchair and into the ride unit. Please do not use the ride restraints for support while entering and exiting, as they will shift.

WARNING: This ride contains strobe lighting.

Woodstock's Whirlybirds 2 in Planet Snoopy™



Guests must be 36" tall to ride alone OR be accompanied by a supervising companion. Hand-held infants are not permitted.

Maximum Weight – 440 lb. per car; this ride only accommodates one adult per car.

This is a PEANUTS™ themed family tea cup spinning ride that travels a circular path where the Riders can spin their own cars.

Restraint System: An individual seatbelt secures each Rider across the thighs and pelvis. A door further encloses the ride unit.

Rider Criteria: Guests must have a minimum of two functioning extremities; one functioning arm with a hand (excluding prosthesis) and one functioning leg. Guests with a cervical collar, neck brace, broken collar bone, or braced arm cast are not permitted to ride.

Rider Access: Alternate access is mainstreamed via the ride entrance. Riders will have to take several steps, on their own or with the assistance of a companion, and be capable of stepping up and over the side of the ride unit. Please use caution, as the ride unit may shift when entering and exiting.

ENTERTAINMENT

Due to the popularity of our shows, we suggest that you arrive early as seating may be limited. Show schedules are available at Guest Services, Frontier Town Guest Services and on the Cedar Point mobile app.

All Entertainment venues are accessible to Guests who are mobility impaired. Assisted Listening Devices are available for rent at Guest Services for Guests who are hearing impaired. Large print scripts may also be available. Ask any Associate at the venue for assistance.

BackBeatQue Stage

Location: At the BackBeatQue restaurant.

Camp Snoopy™ Theatre

Various performances of fun from Charlie Brown and the PEANUTS™ gang.

Celebration Plaza Stage

Location: Near the Main Train Station

Farmhouse & grill Stage

Location: At the Farmhouse Kitchen & Grill in Frontier Town

Gossip Gulch Stage

Location: across from the Palace Theatre in Frontier Town

Jack Aldrich Theatre

Located in the front of the park across from the Sky Ride East station.

Lusty Lil's Palace

Location: Frontier Town next to train station.

Outside Coasters

Location: Beside Coasters Drive-In.

Planet Snoopy Gazebo

PEANUTS™ Sing-a-long and character appearances.

Red Garter Saloon

Location: Entrance to Frontier Trail across from the Millennium Force

Sand Bar

Location: On the boardwalk behind Hotel Breakers

HALLOWEENDS®

Guests with respiratory sensitivities, history of seizures or epilepsy, or sensitivities to loud music and sound effects are advised not to participate in these attractions.

Please adhere to all posted and verbal warnings and directions. Characters in our HalloWeekends attractions will not touch you: please do not touch them in any manner. Guests who do will be removed from the park without refund. Rowdy behavior and profanity are also cause for removal from the park.

Alternate Access is available via the entrance. Guests in Electric wheelchairs must transfer to a manual wheelchair to enter Mazes.

WARNING: Theatrical Fog effects, areas of low lighting, loud music and sound effects and strobe lighting are used throughout the park during HalloWeekends, including on our midways, outdoor scare zones, indoor mazes, live entertainment venues and children's attractions.

WARNING

Many rides at Cedar Point are dynamic and thrilling. There are inherent risks in riding any amusement ride. For your protection, each ride is rated for its special features, such as high speeds, steep drops, sharp turns, or other dynamic forces. If you choose to ride, you accept all of these risks. Restrictions for Guests of larger size (height or weight) are posted at certain rides. Guests with disabilities should refer to our Ride Admission Policy available at Guest Services or Frontier Town Guest Services. Participate responsibly. You should be in good health to ride safely. You know your physical conditions and limitations, Cedar Point does not. If you suspect your health could be at risk for any reason, or you could aggravate a pre-existing condition of any kind, **DO NOT RIDE!**

All restraint systems, including lap bars, shoulder harnesses and seatbelts, must be positioned, fastened, and tightened properly to allow Guests to ride.

Information in this guide is subject to changes.

Cedar Point

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